

# Jack Rafacz

## Junior Game Designer

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📺 JackRafacz

Junior game designer looking to progress my skill set. Experienced working with teams, under deadlines, and in a professional manner.

### SKILLS

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**Game Engines:** Unreal Engine | Godot | Unity

**Software:** Autodesk Maya | Blender | Adobe Photoshop & Premiere

### PROFESSIONAL EXPERIENCE

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**Princess Auto** 2022 - 2023, 2024 - Present | Sudbury, Canada  
*Night Receiving Team*

- stocked shelves and prepared for following day
- aided customers in finding correct product for their needs
- assisted management on collaborative efforts
- trained new team members

**Canadian Tire** 2019 | Mississauga, Canada  
*Receiving & Warehouse Worker*

- worked with a small team to unload trucks
- organized stockroom, located and safely stored overstock
- assisted in delivery of customer merchandise

### EDUCATION

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**Durham College** Graduated 2024 | Oshawa, Canada  
*Ontario College Advanced Diploma, Game - Art*

- achieved honour roll in the Fall 2023 & Winter 2024 semesters

**Ontario Tech University** 2017-2019 | Oshawa, Canada

### EXTRA-CURRICULAR EXPERIENCE

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**UOIT/DC Esports Club** 2017 - 2019 | Oshawa, Canada  
*Club Member*

- coordinated match times with other teams
- followed strict deadlines

**The Open Door** 2017 | Mississauga, Canada  
*Volunteer*

- stocked food on backroom shelves
- gathered food for individuals who came to food bank